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STYLE · FASHION

Stylyn Fashion

BY CURT ROSEWOOD — 2025-08-16



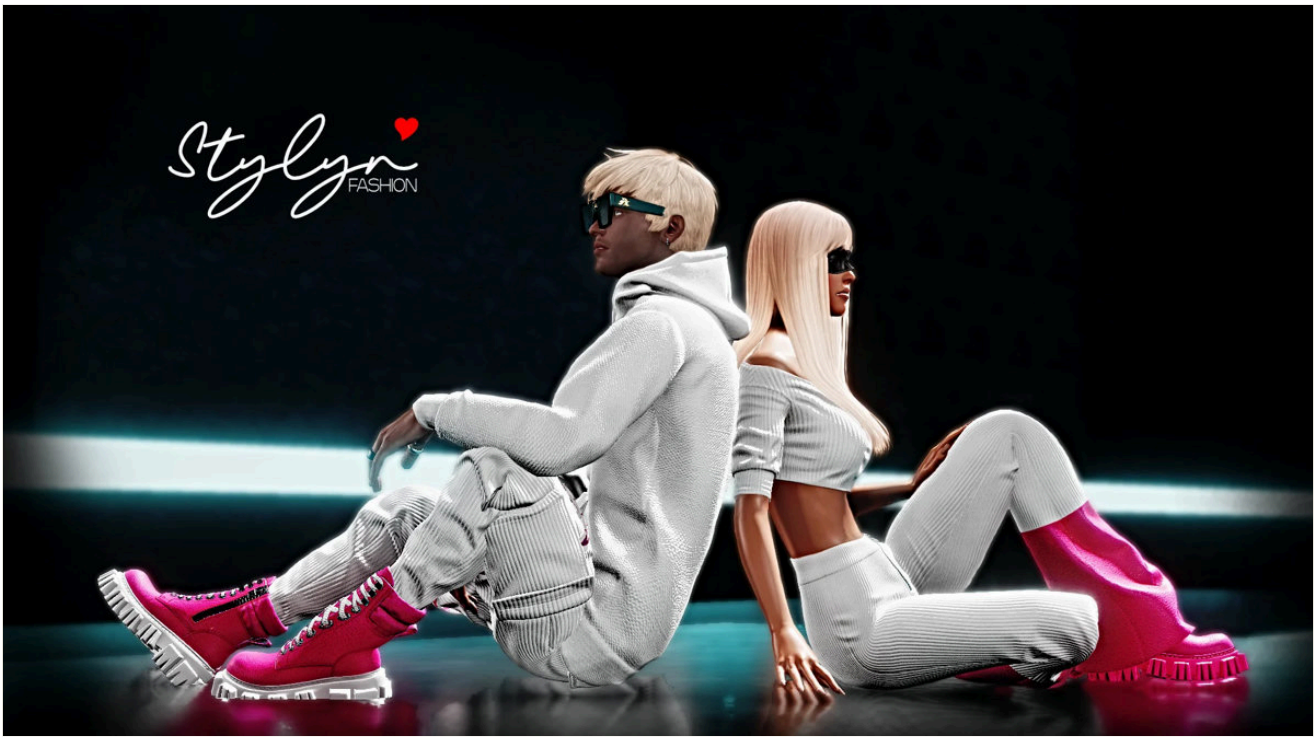
Haute Couture in 3DX

Maybe you've seen her stunning images on the official *3DX* or *JuiCe!* discord servers. Or maybe you've witnessed her creations being showcased during one of 3DX's fashion events. Either way, it's very likely you've run into her art if you spent any time in 3DX. The Hidden Circle Gazette was delighted to interview *Harlyn*, creator and driving force behind *Stylyn*.









What was the spark that lit up Stylyn?

HARLYN I've always been a dresser. Not the kind that throws on whatever's clean. I mean intentional, extra, fashion-forward. Back in 2022, I started posting outfit pics on Twitter/X, just vibing with the character editor and pushing it to its limits. And trust me, limits were real: fewer clothes, fewer textures, fewer chances to serve a look.

But I wasn't about to let that stop me. I picked up Affinity Photo[8] and started editing high-fashion pieces onto myself and my friends. Those photo edits ate up hours. I was grinding, learning, leveling up my skills one pixel at a time. Every outfit was a lesson, every edit a glow-up.

We had a blast rocking iconic looks that 3DX couldn't give us. Somewhere along the way, Stylyn was born. It's a portmanteau of Style + Harlyn. And honestly, it just clicked. I'd already been designing flyers for clubs and parties, logos like JuiCe! and Brangers, and watching how brands move in the 3DX scene. So I thought: **Why not do the same with fashion?** And boom, **Stylyn Fashion** was born.

Do you still need creative ways to work around 3DX's limitations?

HARLYN We've got more to play with: outfits, materials, layers... even some hacked fits if you know where to look. The possibilities levelled up, and I was so here for it. Bringing big brands to life in 3DXChat became my playground. And yes... I spend serious hours in the character editor, sculpting every detail, layering every look. With a little imagination (and a lot of obsession), a lot is possible: Tommy[8], Versace[8], Balenciaga[8], Gucci[8], Louis Vuitton[8], Dolce[8] & Gabbana[8]...

[8]https://affinity.serif.com
[8]https://en.wikipedia.org/wiki/Tommy_Hilfiger
[8]https://en.wikipedia.org/wiki/Gianni_Versace
[8]https://en.wikipedia.org/wiki/Cristóbal_Balenciaga
[8]https://en.wikipedia.org/wiki/Guccio_Gucci
[8]https://en.wikipedia.org/wiki/Louis_Vuitton_(designer)
[8]https://en.wikipedia.org/wiki/Domenico_Dolce
[8]https://en.wikipedia.org/wiki/Stefano_Gabbana









Do you stick to recognizable fashion houses, or do you like creating your own completely original designs too?

HARLYN Big brands are my muse. The Flower Extravaganza line-up took cues from runway glamour but added my own playful twist. Think real-world casual with a twist. Classy-cute, sexy-cute, glam-cute... whatever it is, it's got an edge, sparkle. And color! Oh, I'm not shy. I splash it, clash it, and make it pop. Because hey... this is 3DX. Why play it safe when you can play it fabulous?

3DX is all about experimenting, whether we're talking sex, fashion, DJ-ing, building rooms, or whatever else lights you up. It's about pushing boundaries, mixing it up, and having fun with it. Everyone finds their thing there. That's the magic.

Do you ever host fashion events inside 3DX?

HARLYN Oh, I'm never the host. I'm more of a fashion butterfly. I show up at events as a designer with my own line-up, a jury member, or just a curious visitor soaking it all in.

I've had the honour of showcasing at The Bare Bunnies Fashion Show not once, not twice, but four times. And my latest runway moment? That was at JuiCe! - a whole new concept. We pulled off a 20-minute catwalk with 9 full looks (plus some spicy bikini/lingerie extras as the cherry on top), all while the party kept raging. No pauses. No breaks. Just fashion woven into the beat.

It was a moment. And I'm still glowing from it.

> *Massive love to the entire JuiCe! crew - OliverCream, Pandion, Kitty, JessyBum - and a special shoutout to Paulina, who DJ'd the Stylyn Catwalk LIVE (!) like a pro, syncing every track to my lineup, and my stunning models, the stars of the runway - Maria DK, Diia, Rubinka, LunaNegra, Emelie, SamSmexy, ThomNorth, and Alexor - their time, and their unstoppable energy. They brought the vision to life.*





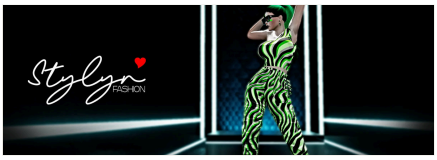



How do you balance the creative side of designing your line with the energy and pace of a live, ongoing event like that?

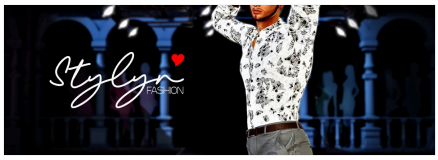
HARLYN For me, **music** is the bridge: the pulse that keeps everything in sync. My amazing models don't just walk the runway, they dance it. Every show is a performance, and for spicy fashion, you need spicy beats. That's why blending into JuiCe!'s high-energy music style was a no-brainer.

What's the secret in pulling off a successful event like that?

HARLYN Easy: work with **friends**. Rehearsals turn into hangouts, and suddenly the prep is half the fun. Just like 3DX dancers, our catwalk crew follows tight instructions, every move choreographed, every moment in the designer's hands. A 20-minute show takes around 3 hours of rehearsal with the models. And with time zones and real-life chaos, someone's always missing. Which brings me to **Oliver**, our host, and a seasoned model himself. He showed up to rehearsals, filled in for missing (female!) models, and fully committed to the role. He let us tease him, strut like a queen, and brought the goof energy. Honestly? Iconic.









What's most important to you: finding models who match the look, or people who bring personality and energy to the show?

HARLYN I'd say it's a mix of both. I love working with people I know, it's way more personal. I build each outfit around the model's personality, their energy. I've got a clear vision for their hair and makeup as well. That part's locked in. It ties the whole look together. It's key that they feel confident, that they love what they're wearing. Because when they do? They don't just wear the outfit, they own it. And yes... they get to keep the look after the show. Fashion with benefits!

When you're designing a lineup, are you thinking about how the crowd will react to each reveal?

HARLYN It's all about the lineup: crafting a flow that feels cohesive, but lets every look stand on its own. I'm always chasing that spark, something fresh, something inspiring. And once the fits are locked in? Oh yeah, I know which one's gonna steal the show.

During the show, I'm running hot, no time to scroll through local chat or check PMs. I'm focused on the flow, guiding my models, keeping the energy tight. I drop quick outfit intros in local, and yeah, I catch some love and hype in the moment. But most of the feedback rolls in at the end or after the show, which honestly works best. That's when I can finally breathe, and actually reply.









Where do you find inspiration for new themes, outfits, or runway concepts?

HARLYN Oh, it's everywhere! High fashion brands, social media scrolls, online shops... I'm always collecting sparks.

I like to build each lineup around a theme. Maybe it's using animal print in a totally unorthodox way. Or layering textures to make lace the star of the show. And flowers? Don't get me started. They felt flat and basic in-game, so I took that as a challenge. Flower Extravaganza was my way of turning "meh" into glam.

Where do you see Stylyn and 3DX fashion heading next, and what advice would you give to someone dreaming of creating their own looks or shows?

HARLYN I'm a big believer that time on 3dxChat should be fun, and Stylyn is part of that joy for me. My plan? Keep it light, keep it creative, and never let it turn into stress. I don't want it to feel like a job. Yeah, that makes me a bit random, but hey... it works.

There are plenty of designers out there in the 3DX scene. Style advice? Not really my thing. Style's personal. All I'll say is: enjoy the process. Play with it. And maybe this one tip: **quality over quantity**. Always.

Fashion shows are popping off lately, there's usually one or two every month. They're easy to find, and a great way to start. Watch the flow, learn the routines, see how others lead their models. Then? Flip the script and build your own show, your own lineup, your own vibe.

With special thanks to Harlyn.
