THE HIDDEN CIRCLE GAZETTE

AN INDEPENDENT 3DXCHAT NEWS PUBLICATION.

2025-10-04 ARTICLE CLIPPING — THEHIDDENCIRCLE.COM

VENUES

Kiss:N:Tell

BY CURT ROSEWOOD — 2025-10-04

Why We Decided to Close Kiss:N:Tell

Closing *Kiss:N:Tell* was never an easy decision.

From the beginning, Coco and I knew it wasn't something we intended to run forever. Our original plan was to close around December, after celebrating our two-year anniversary. However, with some significant things happening in our real lives, we decided that the right choice was to close earlier.

MORE...

The most important thing for us was making sure that Kiss:N:Tell never became something we were only able to give 80% to. We had always given the club everything we had, and our guests, staff, and community deserved that same level of commitment. Rather than continuing until the energy slowly disappeared, we felt it was better to finish while we were still passionate about it and able to give everyone the ending they deserved.

And what an ending it became.

Kiss:N:Tell grew far beyond what either of us originally imagined. What began as a Saturday-night club became a community built around music, friendships, laughter, creativity, and thousands of memories.

Over the course of its run, we watched new and familiar faces walk through the doors every Saturday. We saw DJs become part of our family, dancers become recognizable faces in the club, friendships develop between people who may never otherwise have met, and guests return week after week to become part of the story themselves.

For us, that is what *Kiss:N:Tell* ultimately became.

It was never only about the rooms. Chamber No.7, Factory 13, Outfall 9, Pier 21, and the other spaces we created were important because they gave the community somewhere to gather, but the real heart of the club was always the people inside them.

That is what makes closing difficult, but it is also what makes us proud. We know we created something unique, and we're incredibly grateful to everyone who played a part in making that happen, whether they were there from the beginning or only joined us for one Saturday night.

Our final party was held on September 5th in Chamber No.7, bringing Kiss:N:Tell back to the room where its story originally began. We wanted to end where it started, surrounded by the people who had made the journey what it became.

As for what comes next, we honestly don't know yet.

There may be new projects, new ideas, or completely different experiences in the future, but there are no plans right now. Coco and I both want to take some time to enjoy life outside of running a weekly club.

One thing we do know is that whatever comes next, we'll approach it with the same mindset we had with Kiss:N:Tell: if we're going to do something, we're going to give it 100%.

Kiss:N:Tell may have closed its doors, but the friendships, memories, and community it created don't disappear with them.

And for that, we will always be grateful.

KaleyGray

3DX has a rich tradition of underground clubs. Chief among those is certainly *KaleyGray*'s *Kiss:N:Tell*. The room perfectly evokes the atmosphere and excitement of a rave party. The gazette was happy to interview Kaley and learn more about this unique room and the 3DX journey that led to its creation.

CAN YOU TELL US A LITTLE BIT ABOUT YOURSELF?

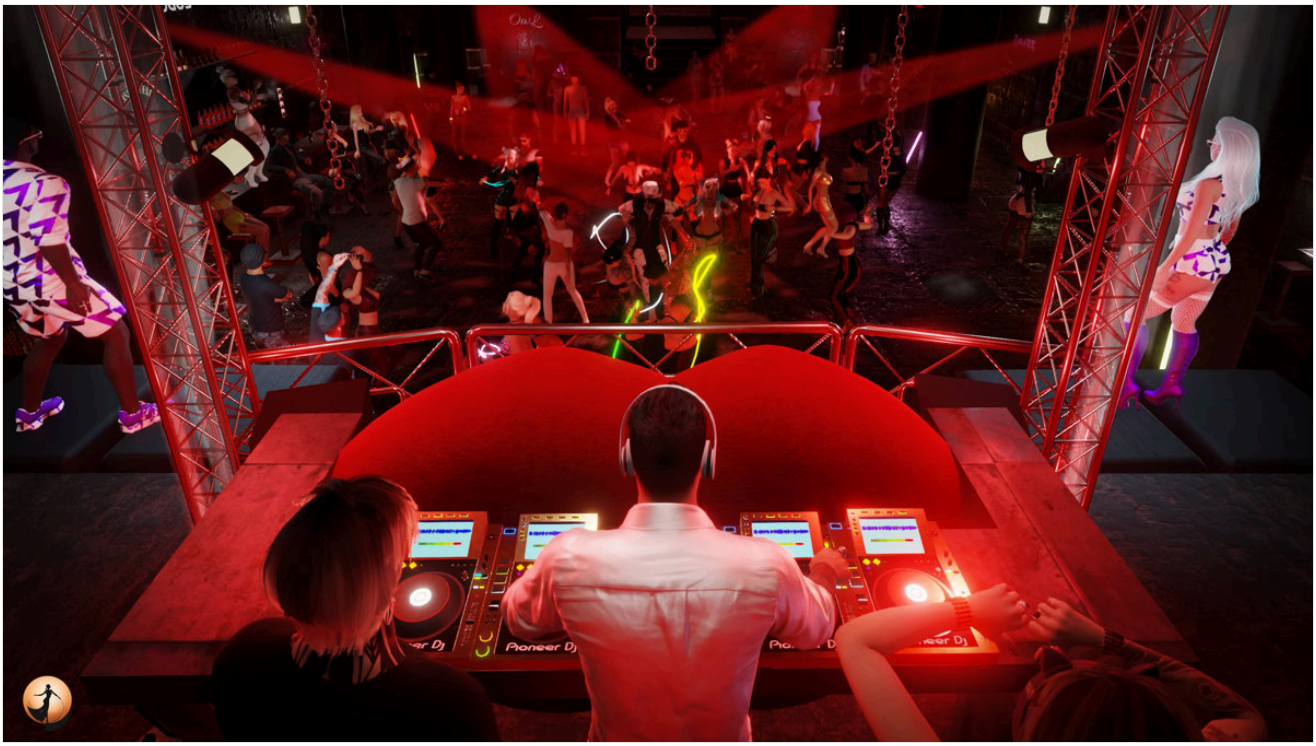
> I have been playing 3DX since December 1st last year, first time in this kind of game. Since I worked from home a lot at the time I wanted to socialize a little more while doing my work and ever since I found so many amazing friends and formed a lot of bonds in here! I love helping others and I love seeing people smile and be happy, that's my thing really.

WHEN DID YOU DECIDE TO OPEN YOUR OWN CLUB?

> I went to a lot of parties and I love that club feel. I decided to open up my own club after less than a week of playing. I had a friend that gifted me her old club, Strip:N:Fun. I had a grand opening on December 14th or something like that. I wanted a place where we could let our hair down and just have a fun Saturday night. It was a success and ever since I have had a room open.

THIS CLUB THEN EVOLVED INTO KISS:N:TELL?

> I had a lot of different ideas, but I wanted Quality, in everything. I am an event coordinator in real life and do concerts etc, so I have a lot of experience with it. I always had very good DJs and I was always ready to improve in any way I could. But Strip:N:Fun was always just a medium sized club and it didn't really have its own identity. It was not what I really loved. So I decided to build my own club, one that was exactly what I love and expressing my own vision. I came up with the name Kiss:N:Tell. I wanted this flirty, classy name, that played with the idea of being so good you just wanna kiss and tell about it.



WHAT KIND OF EXPERIENCE ARE YOU AIMING TO GIVE VISITORS?

> I built this Underground club, dirty raw. One that gave off that illegal rave feel: dark and crowded. I personally love that it feels like a real club, with people dancing close together. I love hosting really, it is such a good feeling trying my best to make everyone feel welcome.

WHO ARE THE PEOPLE BEHIND KISS:N:TELL?

> For a long time it was just me alone that did everything and I liked it that way. But after the opening the new club we quickly became much much bigger *and* I wanted help . So now the team consist of: - Cheyna (Co host) - KaleyGray (Owner, Builder, Host) - Kelyndra (DJ manager and booker) - LanieMoana (Photographer) - Nitro (Promoter, Builder, Co host)

DO YOU HAVE ANY PLANS FOR SPECIAL EVENTS?

> We now also open new rooms once a month. Our concept is to showcase different kinds of underground venues. Factory 13 is more for the upper class, the rich's underground place. Pier 21 is a classic pop up place, in a dockyard, hidden inside shipping containers. I built these new rooms while Nitro built the DJ booth and will also be building some more stuff in the future, she just officially joined the team. Superfuse has build our logos.

WHAT KIND OF MUSIC DO YOU PLAY?

> The music we aim for is *House*[7] and its subgenres, especially *Bass House*[7] which is just perfect for the club or *Tech House*[7], sometimes they throw in some *UK Garage*[7] or *Breakbeats*[7]! We want it to have an underground sound and feel, which is hard to explain ofc.

HOW DO YOU CHOOSE THE DJS THAT YOU COLLABORATE WITH?

> The DJs we work with come from all over 3DX. We really like to look beyond popularity in the DJs and look at their skill and the vibe they give. Of course there can also be some strategic benefit in having DJs from different clubs perform, but that is just a bonus. We don't have resident DJs as most clubs have. Sure of course some play regularly, but the goal is always for people to come and hangout because they like being there, not because they are resident or a partner and so on.

YOU DRAW QUITE A CROWD. DID IT TAKE LONG FOR YOU TO BUILD UP THAT KIND OF FOLLOWING?

> Not as long as most places I would say, after I opened the new club, we had a steady 100+ guests every night and it only went up from there. But even the old one had good attendance, considering it was very new and I was still learning the club life in here. A few weeks ago we opened our Factory 13 room which had 211 guests in it and I just love seeing those returning faces every week!

If you're intrigued by what you read here, look for Kiss:N:Tell and Kaley's other rooms on Saturdays starting at 9:30PM CET. The evening always starts with a warmup DJ before the 4 main DJs start their performance at 10PM. To keep up to date you can also follow the crew on twitter[7] or on discord[7].

With Special Thanks to KaleyGray

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[7] https://en.wikipedia.org/wiki/House_music
[7] https://en.wikipedia.org/wiki/Styles_of_house_music#Bass_house
[7] https://en.wikipedia.org/wiki/Tech_house
[7] https://en.wikipedia.org/wiki/UK_garage
[7] https://en.wikipedia.org/wiki/Breakbeat
[7] https://x.com/KissNTell3DX
[7] https://discord.gg/2CPSjq7G